Game Name:

COLLECTING SOUND TICKLERS COMPETITION

Objective: To raise phonological awareness on the production of >j< and >g<

To relate the sound to the spelling of '>g<' and '>j'<

<u>Material</u>: -Paper feathers with words written on them. . We call these feathers sound ticklers

-Baby Jawbreakers- (soft sweets similar to 'Mentos' or similar that play the role of small Jawbreakers.



Place sound ticklers in a box in the middle of the classroom. Give children some babyjawbreaker.

Tell them that these sweets are like the Jawbreakers in the story. Ask children to chew the sweet but do not swallow them. After that, hold the sweet/chocolate/grape/ or similar on the comfy sofa behind the upper teeth,

Now, with the tip of the feather (tongue) tickle the baby-jawbreaker, and let it go.

Are sound-ticklers heard as they perform this trick? The sound in Jack and Ginny is expected to be produced. These are the sound ticklers they need to get the Jawbreaker away.

Break up the class into two groups. Sit children in two lines. The first child of each line receives from the teacher a baby-jawbreaker and places it on the comfy sofa that is in their mouths. They tickle them with the tip of the feather (the tip of the tongue). When they sound ticklers in Jack and Ginny are heard, they stand up and get a sound tickler from the box as protection from further Jawbreakers' invasion. The next child repeats the procedure .The winner is the group that collects the most sound tickler feathers in the least of time.

