

## Heather Board Game

**Objective:** To raise phonological awareness on the production of words with >TH< as in 'they' and words with >d< as in 'day'.

**Material:** A Dice and a copy of the board

### Procedure:

The teacher instructs the children to identify words in the story containing 'TH' as in 'the, this, that' and 'D' as in 'da, dy'. Following this, the children are divided into groups and provided with a board and a die. They are briefed that they will roll the die and move forward the corresponding number of squares. Upon landing on a square, they must uncover a word containing 'TH' or 'D'. Failure to do so results in moving back two squares. However, if they land on a square depicting a wizard's face, they advance two squares. Conversely, landing on a square with Heather's face enables them to advance two squares. The group that reaches the end first is declared the winner.

